The Iterated Mod Problem

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Contents

Iterated Integer Mod (IIM) Problem

- Introduction
- Circuit Value Problem
- $NANDCVP \leq_l IIM$

2 Super Increasing 0-1 Knapsack Problem

- Introduction
- Super Increasing Knaspsack Problem is P-complete

③ Polynomial Iterated Mod Problem (PIM)

- Introduction
- Matrix Inversion
- *PIM* is in *NC*

Introduction

- This paper is Iterated Mod Problem by Karloff and Ruzzo [KR89]
- Sequential algorithm for computing *gcd* is based on Euclidean Algorithm $r_0 = a$, $r_1 = b$. Then

$$r_2 = r_0 \mod r_1, \quad r_3 = r_1 \mod r_2, \quad \cdots$$

gcd is the last nonzero r_i .

- But parallel complexity of *gcd* is poorly understood. Fastest parallel algorithm takes $O\left(\frac{n}{\log n}\right)$ time [CG90]
- gcd for polynomials is in NC
- The problem we will study related to the *gcd* problem. It is given integers or polynomials $x, m_n, m_{n-1}, \ldots, m_1$ find if

 $((x \mod m_n) \mod m_{n-1}) \cdots) \mod m_1) = 0$

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Introduction Circuit Value Problem NANDCVP ≤1 IIM

Iterated Integer Mod Problem Introduction

Problem: Given positive integers $x, m_n, m_{n-1}, \ldots, m_1$ find if

 $((x \mod m_n) \mod m_{n-1}) \cdots) \mod m_1) = 0$

Theorem

Iterated Iinteger Mod \in *P*

For any 2 numbers *a* and *b*, *a* mod *b* is in *P*. Here we are doing *n* iterated mods. So it still takes polynomial time. So $IIM \in P$.

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Iterated Integer Mod (IIM) Problem

Super Increasing 0-1 Knapsack Problem Polynomial Iterated Mod Problem (PIM) Introduction Circuit Value Problem NANDCVP ≤₁ 11M

Circuit Value Problem

Theorem ([Lad75])

Circuit Value Problem is P-complete.

• Enough to take *CVP* for circuits with only *NAND* gates, *NANDCVP*

 $\mathsf{Gates} \in [G]$

Input Variables:= y_i , $i \in [r]$, Input Bits:= Y_i , $i \in [r]$

Introduction Circuit Value Problem NANDCVP ≤₁ 11M

$NANDCVP \leq_l IIM$ Log-Space Reduction

Let n = 2G.

- x is n + 1-bit integer whose *i*th bit is Y_j if the *i*th edge is incident from the input y_j. Otherwise it is 1.
- 1 ≤ g ≤ G

$$m_{2g} = 2^{2g} + 2^{2g-1} + \sum_{\substack{j \text{th edge} \\ \text{out-edge from } g}} 2^j \text{ and } m_{2g-1} = 2^{2g-1}$$

Remark: Here m_{2g} and m_{2g-1} simulate the gate *g*

Iterated Integer Mod (IIM) Problem

Super Increasing 0-1 Knapsack Problem Polynomial Iterated Mod Problem (PIM) Introduction Circuit Value Problem N*ANDCVP* ≤₁ IIM

$NANDCVP \leq_l IIM I$

Correctness

Theorem

Let $x_{G+1} = x$. And for all $1 \le g \le G x_g = ((\cdots ((x \mod m_{2G}) \mod m_{2G-1}) \cdots \mod m_{2g}) \mod m_{2g-1}) = 0$. Then:

() For all
$$1 \le g \le G + 1$$
, $x_g \le 2^{2g-1}$

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Introduction Circuit Value Problem NANDCVP ≤₁ 11M

$NANDCVP \leq_l IIM$ II

Correctness

Prove by downward induction:

Base Case (g = G + 1): We have $x < 2^{2(G+1)-1} = 2^{2G+1} = 2^{n+1}$. True as *x* is *n*-bit number. And second condition follows by constuction. Let the theorem holds for all g > k.

Introduction Circuit Value Problem NANDCVP ≤_I IIM

$NANDCVP \leq_l IIM$ III

Correctness

Part (a): $x_k = (x_{k+1} \mod m_{2k}) \mod m_{2k-1}$. $m_{2k-1} = 2^{2k-1}$. So x_k has 2k - 1bits so $x_k < 2^{2k-1}$. So Part (a) is proved.

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Introduction Circuit Value Problem NANDCVP ≤₁ 11M

$NANDCVP \leq_l IIM$ IV

Correctness

Part (b):

- The only bits differ between *x*_{*k*+1} and *x*_{*k*} are the bits corresponding to edges incident on *k*th vertex (in and out). In *x*_{*k*+1} the *j*th bits are 1 if *j*th edge going out from gate *k*.
- The 2k and 2k 1th edges are in edges of gate k. So in x_{k+1} the (2k)th and (2k 1)th bits are the value carried by the (2k) and (2k 1)th edges. Two cases to consider:

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Introduction Circuit Value Problem NANDCVP ≤₁ 11M

$NANDCVP \leq_l IIM V$

Correctness

Both (2*k*) and (2*k* + 1)th bits are 1: $m_{2k} \le x_{k+1} < 2m_{2k}$. So

$$(x_{k+1} \mod m_{m_{2k}}) \mod m_{2k-1} = x_{k+1} - m_{2k}$$

So in x_{2k} at output bits position of m_{2k} the 1 in replaced by 0 At least one of the bits is 0:

$$x_{k+1} < m_{2k} \implies x_{k+1} \mod m_{2k} = x_{k+1}$$

So in x_{2k} at output bits position of m_{2k} has 1.

Introduction Circuit Value Problem NANDCVP ≤₁ IIM

IIM is *P*-complete

$x_1 < 2^1$ is the value carried by the 0th edge, value of the *CVP* instance.

Theorem

 $NANDCVP \leq_l$ Iterated Integer Mod

Theorem

Integer Iterated Mod Problem is P-complete

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Introduction Super Increasing Knaspsack Problem is *P*-complete

Super Increasing Knaspsack Problem (SIK) Introduction

Definition (0-1 Knapsack Problem)

Given an integer *w* and a sequence of integers $w_1, w_2, ..., w_n$ is there a sequence of 0 - 1 valued variables $x_1, ..., x_n$ such that $w = \sum_{i=1}^n x_i w_i$.

- 0-1 Knapsack Problem is known to be NP-complete. [GJ90]
- A knapsack instance is called super increasing (*SIK*) if each weight *w_i* is larger than the sum of the previous weights i.e. for all 2 ≤ *i* ≤ *n* we have *w_i* > ∑_{j=1}^{*i*-1}*w_j*

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Introduction Super Increasing Knaspsack Problem is *P*-complete

Super Increasing Knaspsack Problem (SIK) Introduction

Theorem

Super Increasing Knaspsack Problem \in *P*

Greedy strategy considering the w_i in decreasing order gives a linear time algorithm for solving super increasing knapsack problem.

Introduction Super Increasing Knaspsack Problem is *P*-complete

SIK is P-complete I

Theorem

If
$$w_1, \ldots, w_n$$
 are such that $\forall i \in [n-1] \sum_{k=1}^i w_k < w_{i+1}$ then there is a 0-1
sequence of variables x_1, \ldots, x_n such that $\sum_{i=1}^n x_i w_i = w$ iff
 $((\cdots ((w \mod w_n) \mod w_{n-1}) \cdots) \mod w_2) \mod w_1 = 1$

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SIK is P-complete II

Observe: The previous reduction the modulo numbers doesn't satisfy super increasing knapsack condition.

• Need to find another reduction of *NANDCVP* to *IIM* where modulo numbers are super increasing to work with above theorem !!

SIK is P-complete III

• Let *x* is *n* + 1-length base 4 number whose *i*th digit is *Y_j* if the *i*th edge is incident from the input *y_j*. Otherwise it is 1.

•
$$1 \le g \le G$$

 $m_{2g} = 4^{2g} + 4^{2g-1} + \sum_{\substack{j \text{th edge} \\ \text{out-edge from } g}} 4^j$
 $m_{2g-0.5} = 4^{2g} - 4^{2g-1} = 3 \times 4^{2g-1}, \quad m_{2g-1} = 4^{2g-1}$

Introduction Super Increasing Knaspsack Problem is *P*-complete

SIK is *P*-complete IV

Define for all $1 \le g \le G$, $x_g = (((\dots (((x \mod m_{2G}) \mod m_{2G-0.5}) \mod m_{2G-1}) \dots) \mod m_{2g}) \mod m_{2g-0.5}) \mod m_{2g-1} = 0$ and $x_{G+1} = x$.

•
$$x_g \le 4^{2g-1}$$
 for all $1 \le g \le G+1$

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Introduction Super Increasing Knaspsack Problem is *P*-complete

SIK is P-complete V

Theorem

For all $1 \le g \le G + 1$, $0 \le j \le 2g - 1$ if the jth edge is an outgoing edge from an input node or from a gate h such that $h \ge g$ then x_g 's jth bit is the value carried by jth edge otherwise 1

SIK is *P*-complete VI

- Prove by downward induction. Base case g = G + 1 is true.
- *x*_{*k*+1} and *x*_{*k*} differs at the positions corresponding to the edges incident on *k*th vertex.
- 2*k* and 2*k* 1th edges are in-edges of vertex *k* so they are the values carried by 2*k* and 2*k* 1th edges

Introduction Super Increasing Knaspsack Problem is *P*-complete

SIK is P-complete VII

If both of them 1:

$$4m_{2k} > x_{k+1} \ge m_{2k} \implies x_{k+1} \mod m_{2k} = x_{k+1} - m_{2k} < 4^{2k-1}$$
$$(x_{k+1} - m_{2k} \mod m_{2k-0.5}) \mod m_{2k-1} = x_{k+1} - m_{2k}$$

In x_k the positions where m_{2k} has 1 will have 0.

SIK is P-complete VIII

If at least one of them 0:

 $x_{k+1} \mod m_{2k} = x_{k+1}$. In x_k positions where m_{2k} has 1 will have 1.

$$x_{k+1} = a \times 4^{2k} + b \times 4^{2k-1} + c$$
 where $a, b \in \{0, 1\}$

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SIK is *P*-complete IX

After m_1 , $x_1 < 2^1$ is the value carried by the 0th edge, the value of the *CVP*.

• **Notice**: The modulos satisfies the super increasing knapsack problem.

Since

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$$\sum_{g=1}^{k} m_{2g} + m_{2g-0.5} + m_{2g-1} = \sum_{g=1}^{k} m_{2g} + 4^{2g} < 4^{2k+1} = m_{2(k+1)-1}$$

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SIK is *P*-complete X

- **3** Sum of weights till m_{2k} is strictly $< m_{2(k+1)-1}$
- 2 Sum of weights till $m_{2(k+1)-1}$
 - = (sum of weights till m_{2k}) + $m_{2(k+1)-1}$
 - $< \quad 2 \times 4^{2(k+1)-1} < 3 \times 4^{2(k+1)-1} = m_{2(k+1)-0.5}$
- 3 Sum of weights till $m_{2(k+1)-0.5}$
 - = (sum of weights till m_{2k}) + $m_{2(k+1)-1}$ + $m_{2(k+1)-0.5}$

$$< 2 \times 4^{2(k+1)-1} + 3 \times 4^{2(k+1)+1}$$

$$= 4^{2(k+1)} + 4^{2(k+1)-1} < m_{2(k+1)}$$

Introduction Super Increasing Knaspsack Problem is *P*-complete

SIK is *P*-complete XI

Theorem

 $NANDCVP \leq_l Super Increasing Knapsack$

Theorem

Super Increasing Knapsack Problem is P-complete.

Introduction Matrix Inversion PIM is in NC

Polynomial Iterated Mod Problem Introduction

Definition (Polynomial Iterated Mod Problem)

Given univariate polynomials a(x), $b_1(x)$, ..., $b_n(x)$ over a field \mathbb{F} compute the residue $((\cdots (a(x) \mod b_1(x)) \mod b_2(x)) \cdots) \mod b_{n-1}(x)) \mod b_n(x)$

• A polynomial mod can't test for two bits

$$(10)_2 \mod (11)_2 = (10)_2 \operatorname{but} (x^2 + 0x) \mod (x^2 + x) = 0x^2 - x$$

Theorem

Polynomial Iterated Mod Problem is in P

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Introduction Matrix Inversion PIM is in NC

Lower Triangular Matrix Inversion

Theorem ([Hel74],[Hel78])

For any field F, lower triangular matrix inversion is in Arithmetic – NC

Theorem ([BvzGH82],[BCP84])

Lower triangular matrix inversion is in NC over finite fields and \mathbb{Q}

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Introduction Matrix Inversion PIM is in NC

Given
$$a(x), b_1(x), \ldots, b_n(x)$$
 over \mathbb{F} .
 $b_0(x) = r_0(x) = a(x)$ and $d_i = \deg b_i(x)$ for all $0 \le i \le n$.
Assume $d_0 \ge d_1 > \cdots > d_n$

$$a(x) = q_1(x)b_1(x) + r_1(x)$$

= $q_1(x)b_1(x) + q_2(x)b_2(x) + r_2(x)$
:
= $q_1(x)b_1(x) + \dots + q_n(x)b_n(x) + r_n(x)$

 $r_{i-1}(x) = q_i(x) \cdot b_i(x) + r_i(x)$ with deg $r_i < \deg b_i = d_i$ or $r_i = 0$

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Introduction Matrix Inversion PIM is in NC

Reduction II

The coefficient of x^j in a(x), $b_i(x)$, $q_i(x)$, $r_i(x)$ are a_j , $b_{i,j}$, $q_{i,j}$, $r_{i,j}$.

- $\deg q_1 = d_0 d_1$, $\deg q_i \le d_{i-1} d_i 1$
- Compare the coefficients of x^j in both direction.
- $(d_0 + 1) \times (d_0 + 1)$ matrix *M*. Denote the variable matrix for coefficients of q_i and r_n as *X*

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Introduction Matrix Inversion PIM is in NC

$$\begin{aligned} &d_0 - i \text{-th entry of } MX \text{ is coefficient of degree } i. \ d_k \le i < d_{k-1}. \\ &r_n(x) + \sum_{i=K+1}^n q_i(x)b_i(x) \text{ doesn't take part in coefficient of } x^i. \\ &i = d_k + (d_{k-1} - d_k - 1 - (d_{k-1} - 1 - i)) = d_k + (i - d_k) \\ &\text{Can't go lower } (d_{k-1} - d_k - 1 - (d_{k-1} - 1 - i)) \text{ for coefficient of } q_k \\ &d_0 - i = (d_0 - d_1 + 1) + (d_1 - d_2) + \cdots + (d_{k-2} - d_{k-1}) + (d_{k-1} - 1 - i) \end{aligned}$$

So *M* has at $(d_0 - i, d_0 - i)$ th entry b_{k,d_k} and after that all entries are 0 in that row. Hence *M* is lower triangular.

Matrix is non-singular since the diagonal entries are the leading coefficients of $b_i(x)$

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Introduction Matrix Inversion PIM is in NC

Reduction IV

We need to inverse *M* which is in *Arithmetic* – *NC* for general fields and for finite fields, \mathbb{Q} it is in *NC*.

Theorem

Iterated Polynomial Mod Problem is in NC for finite field and \mathbb{Q} and in Arithmetic – NC for general field.

Introduction Matrix Inversion PIM is in NC

Thank You!

Introduction Matrix Inversion PIM is in NC

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